

Wireshark Webinar September 2013

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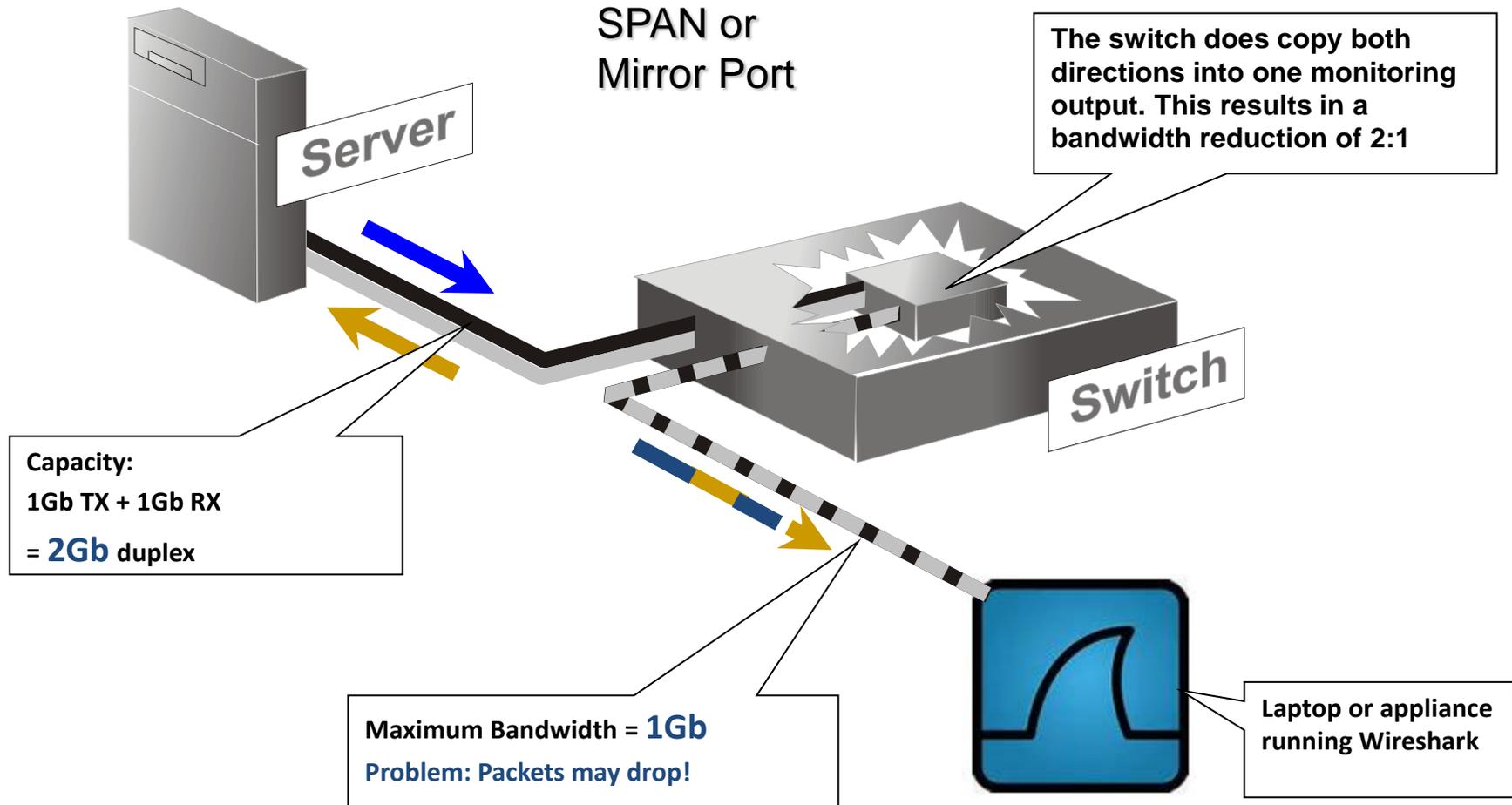


Wireshark direct attached to a SPAN Port

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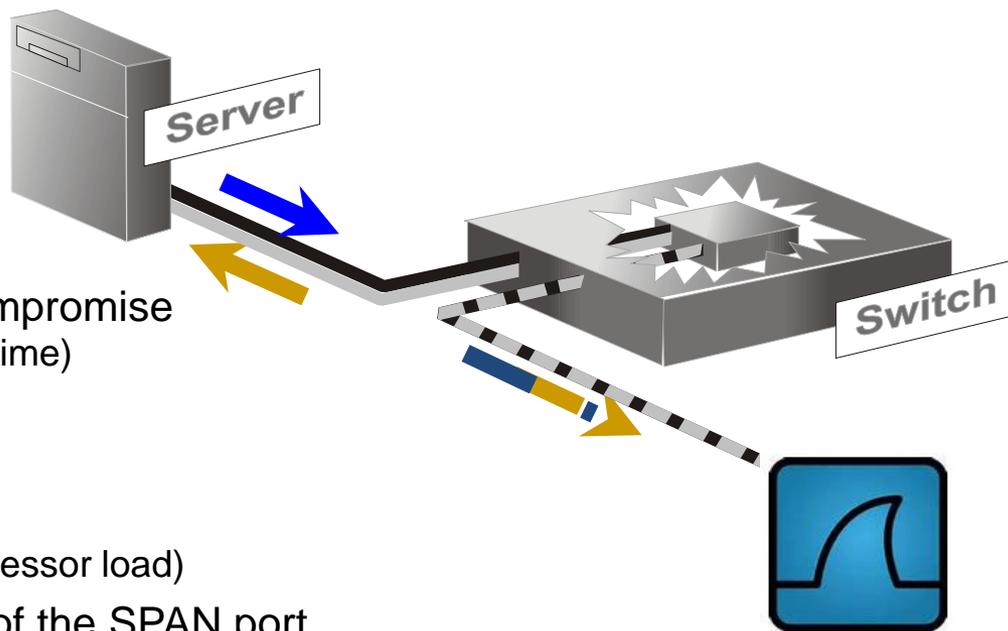
# Usual way connecting Wireshark to the Network



# What are the imitating factors of a SPAN Port?

## SPAN or Mirror Ports

- Limited number of SPANs leads to compromise (Multiple tools cannot be used at the same time)
- Have to be configured and maintained (Danger working on Production Network)
- Load depended behavior (tend to loose packets already at lower processor load)
- Speed of the Network dictates speed of the SPAN port (e.g. 10GE Network port ends up in 10GE SPAN port)
- Limited Filter functionality per SPAN port (difficult to setup via CLI, no complex filter algorithm)
- No Packet Processing possible
  - > Packet Stripping (removing of MLPS, VLAN or GTP header)
  - > Packet Trimming (removing of packet content for data protection or bandwidth reduction)
- rSPAN always copy the total load of the monitored link to the production link (Danger of overloading the Production Network with monitoring data)



Is there something we could do better?

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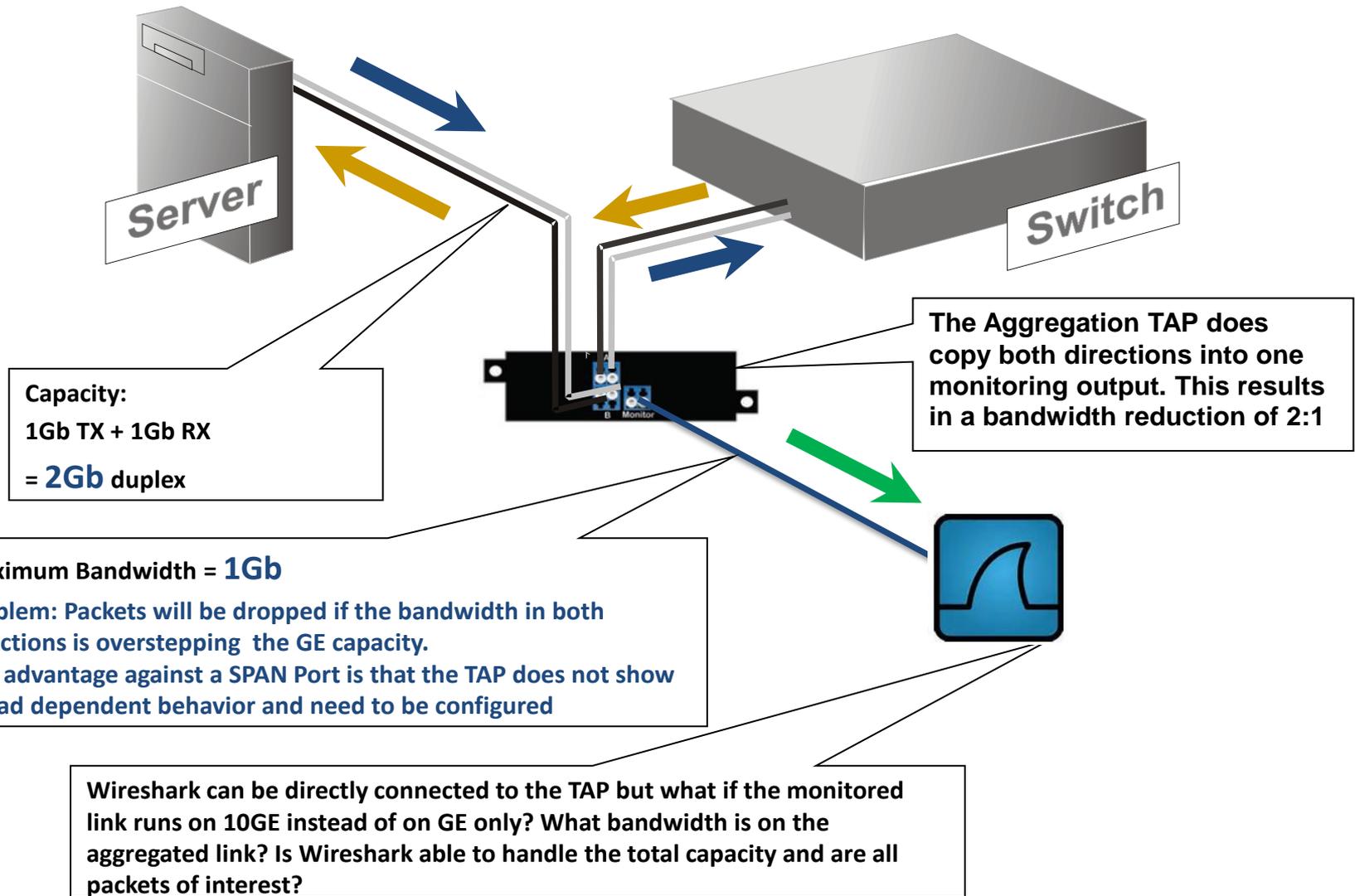


## TAPs

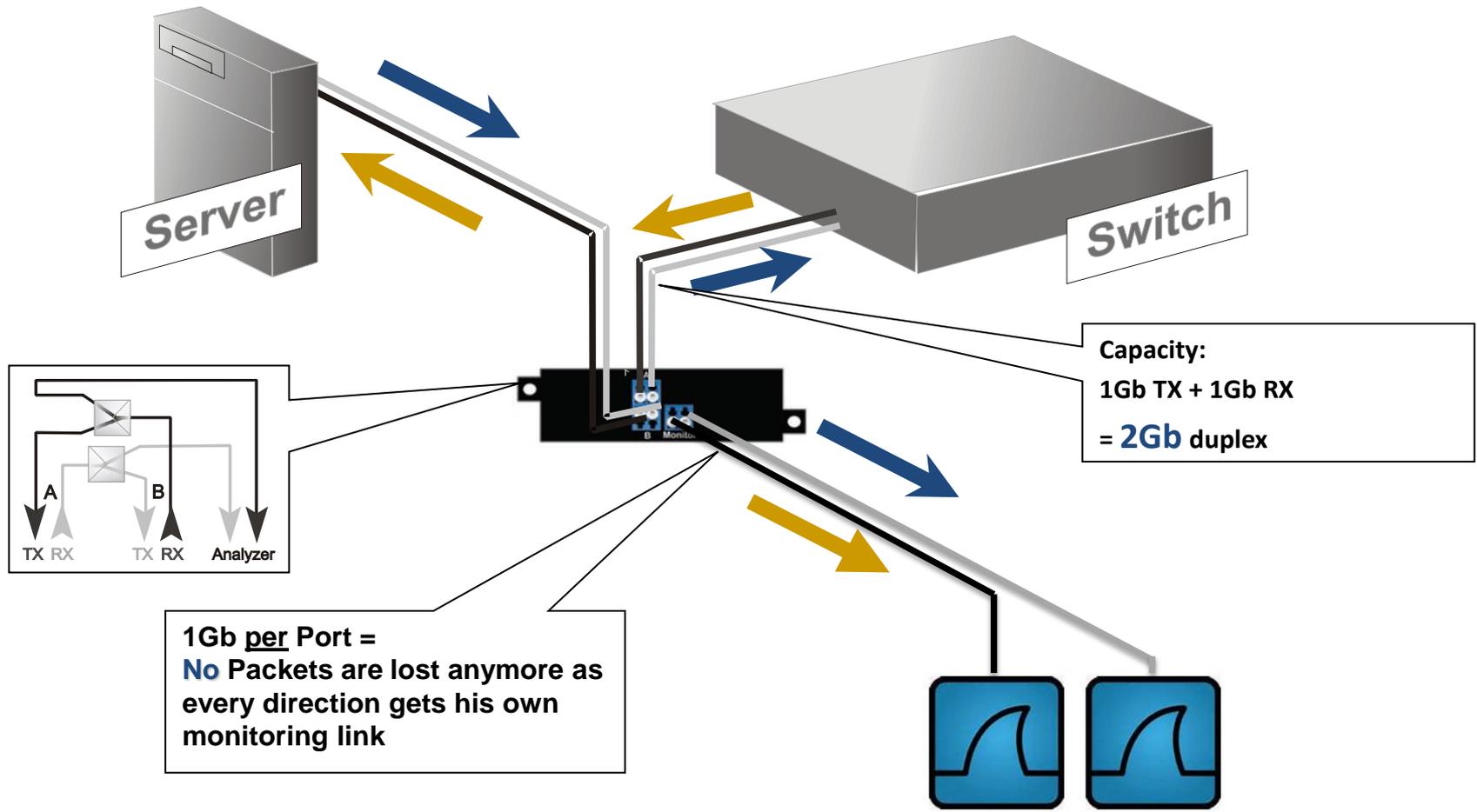
- Part of the Network reduces the risk of impacts due to configuration mistakes  
(Once installed no need to touch anymore)
- No load depended behavior
- Many variants available  
(Copper, Fiber, Full-Duplex, Aggregation)
- Simplest optical TAPs are safe as houses  
and grow with the Network from GE to 10GE
- Copper TAPs are fail save when power is lost



# Aggregation TAP



# Full-duplex TAP



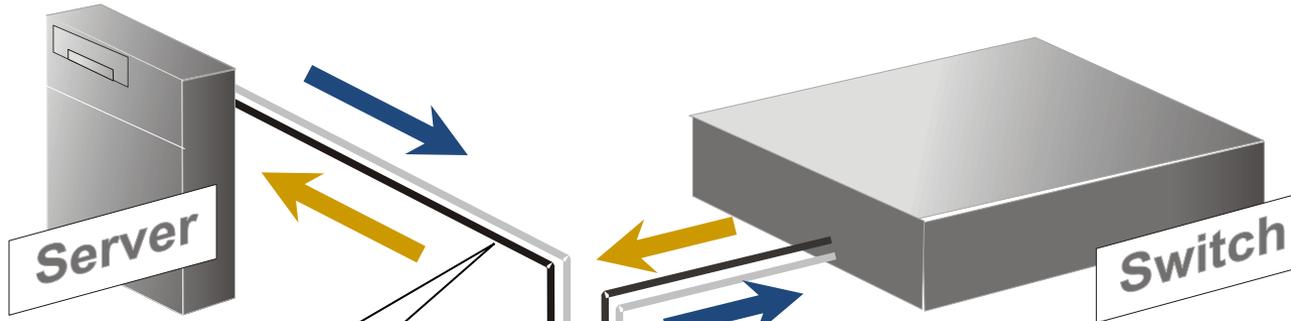
With a full Duplex TAP no packets are lost anymore as the TAP can handle Line Rate in both directions. But now we do have two links and would need 2 Wireshark appliance. In addition we still have not sold the matter what bandwidth is at the link? Is Wireshark able to handle the total capacity and are all packets of interest?

Again, can we do better?

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# Aggregation TAP plus Monitoring Switch



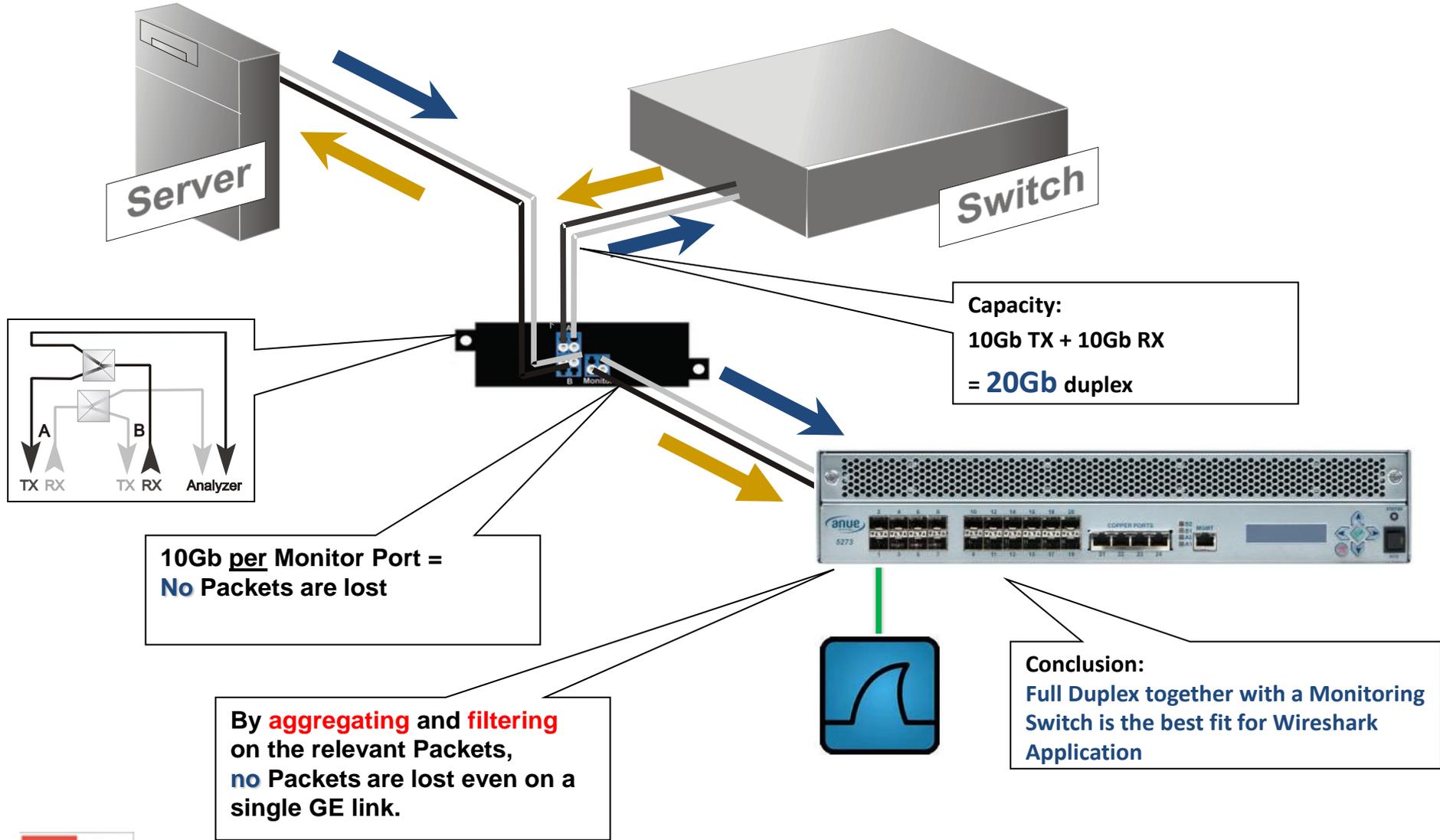
Capacity:  
10Gb TX + 10Gb RX  
= **20Gb** duplex

Maximum Bandwidth = **10Gb**  
Problem: Packets will be dropped if the bandwidth in both directions is overstepping the 10GE capacity

Conclusion:  
Aggregation TAP is a solution as long as the bandwidth at the Monitor Interface does not overstep the physical speed

By **aggregating** and **filtering** on the relevant Packets, **no** Packets are lost at the Monitoring Switch even if the link towards Wireshark is only a single GE link.

# Full-duplex TAP plus Monitoring Switch



What benefits does a Monitor Switch provide when using it together with Wireshark?

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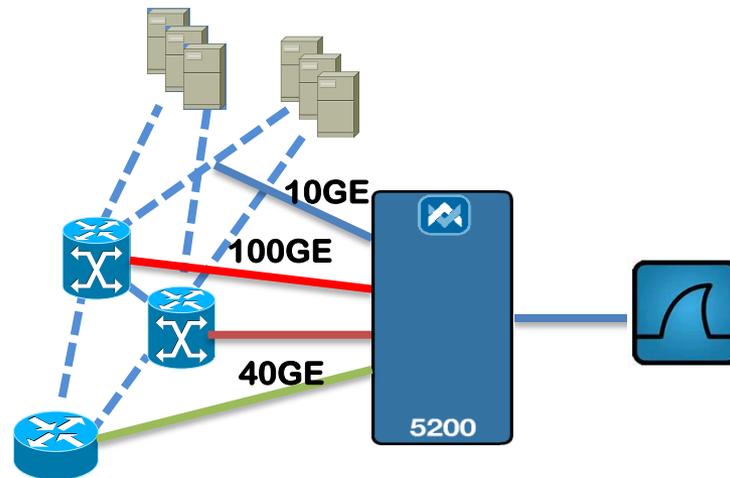
## Problem:

The same amount of Wireshark probes are needed as TAPs deployed in the network. In addition The physical speed of the network dictates the probe being used, even if the bandwidth in a 10GE is just 500MB.

## Solution:

A Network Monitoring Switch does **aggregate** various TAP ports and **decouple** the physical speed of the network from Wireshark.

**Filtering** on the relevant data does reduce the bandwidth and allows using a single Wireshark probe without losing any packets.

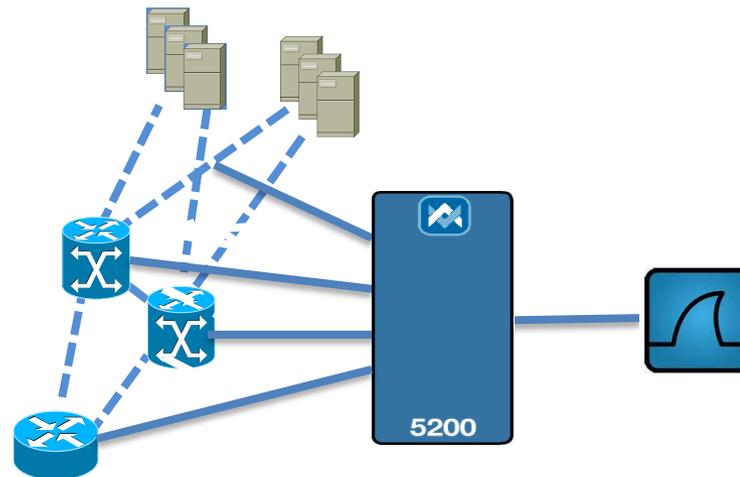


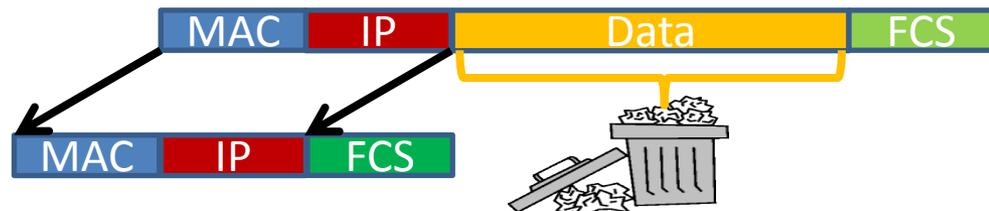
## Problem:

- 50-80% of the Network load may result out of duplicated packets
- Wireshark link performance is blocked by duplicated packets
- Storage capacity is wasted due to duplicated packets

## Solution:

The Network Monitoring Switch De-Duplication function does remove duplicated packets





## Problem:

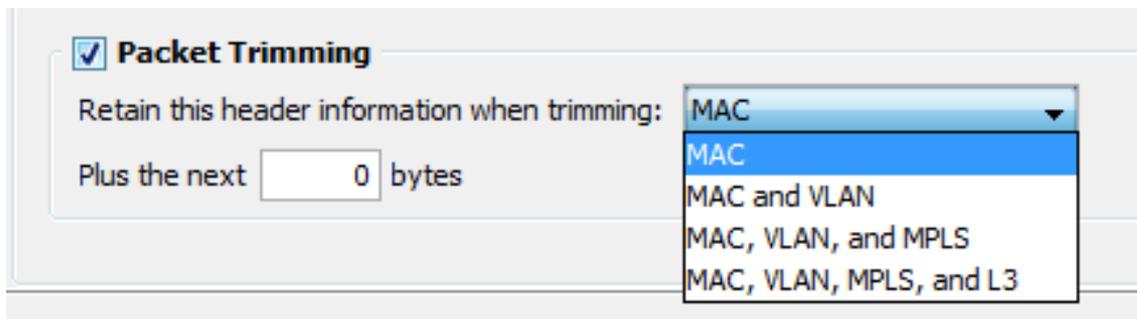
In many cases only the header is needed for analyzing. Forwarding e.g. a 1500byte packet to Wireshark does consume more memory at the disk than a 64byte packet.

If the data content is not needed this would be wasting resources beside that it does consume bandwidth on the link to Wireshark.

## Solution:

A Network Monitoring Switch does remove the data content of a packet before the packet will be forwarded to Wireshark.

The user can define by the GUI what header information will remain after trimming.

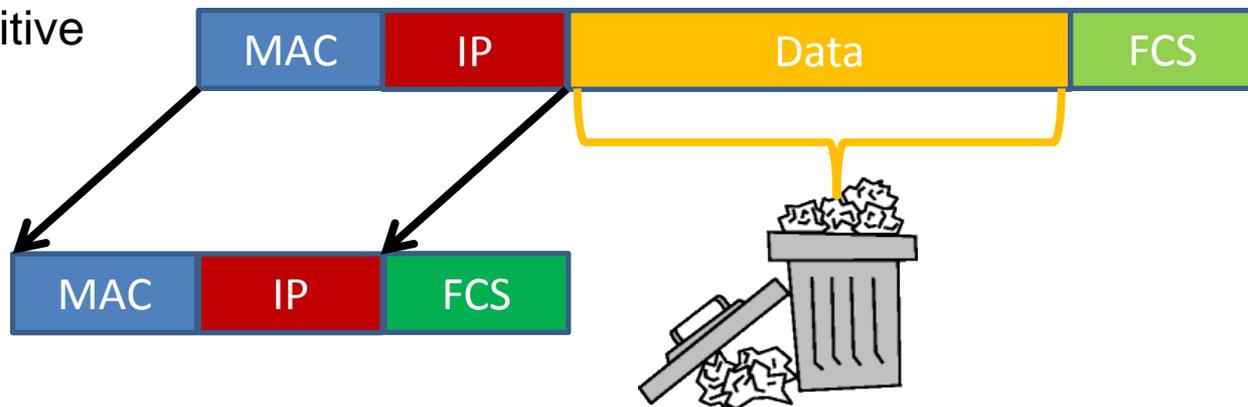


## Scenario:

Packets may contain sensitive data

## Problem:

Security issues  
Data Protection



## Solution:

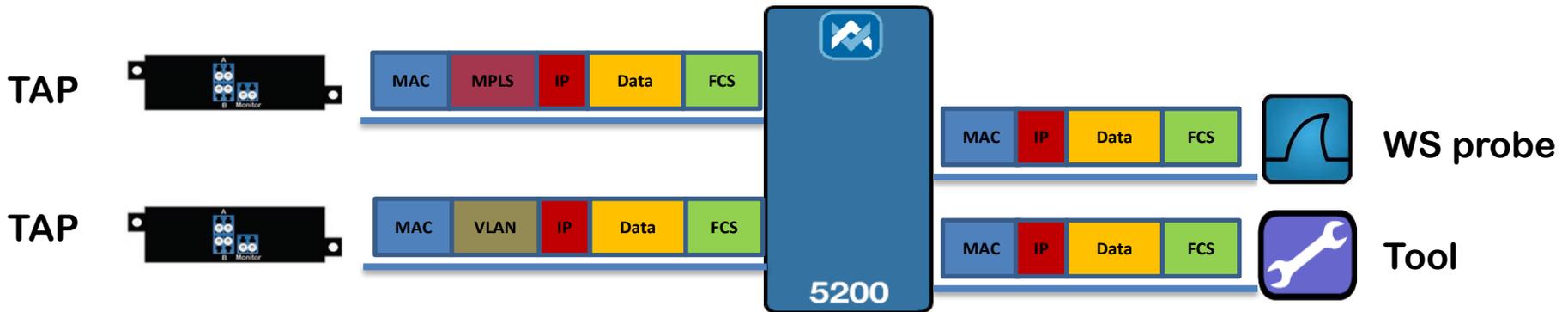
A Network Monitoring Switch does remove the sensitive content of a packet before it will be forwarded to Wireshark



## Problem:

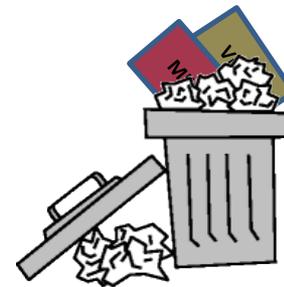
In many cases additional header information such as VLAN, MPLS, VN-Tag or GTP-tunnel is not needed or would prevent analyzing the data.

In addition when using other tools in parallel these tools may not be able handling packets that does content these additional header information.

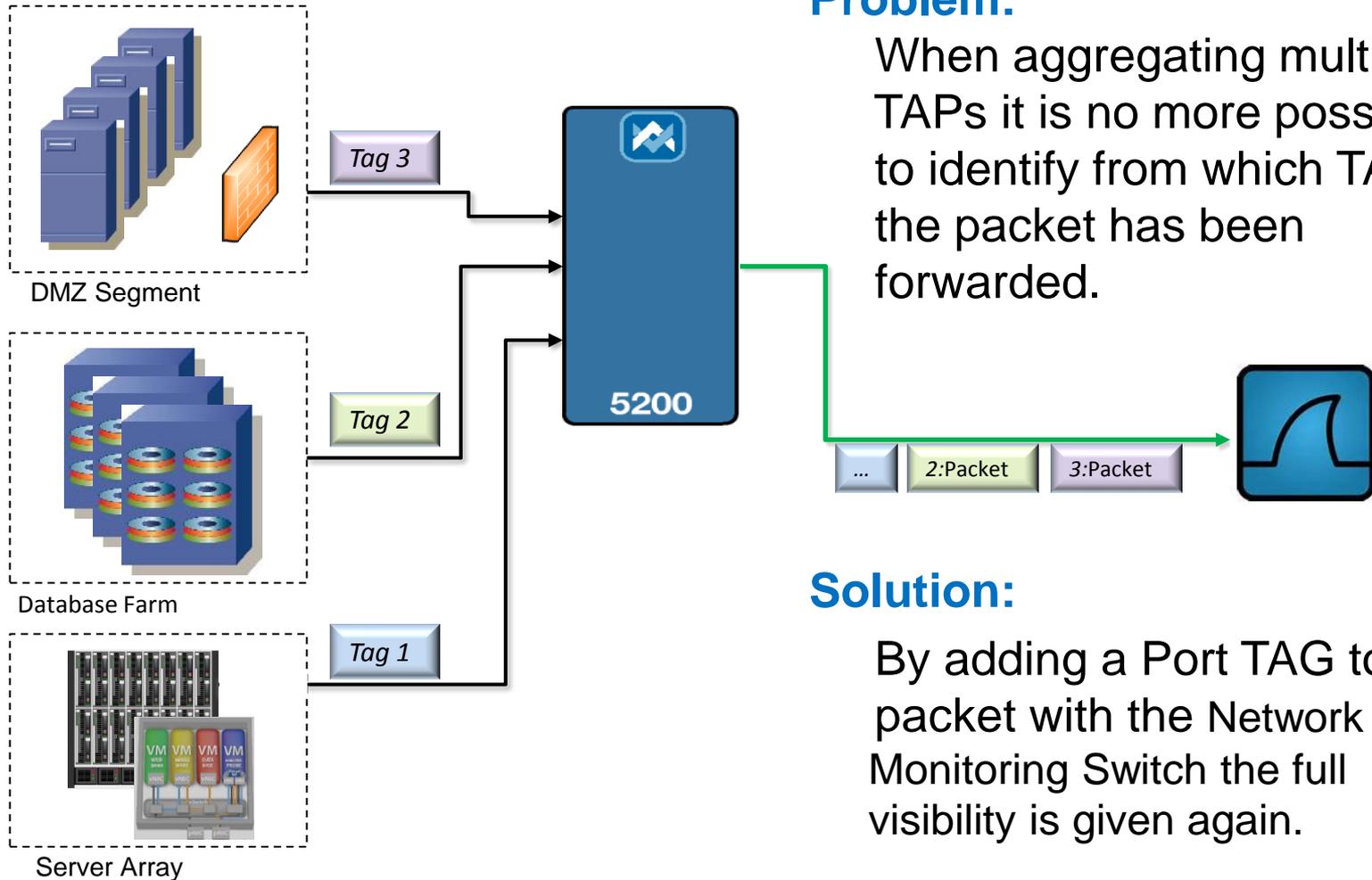


## Solution:

Network Monitoring Switch does remove MPLS, VLAN, VN-Tag or GTP header information.



## Network Scenarios



## Problem:

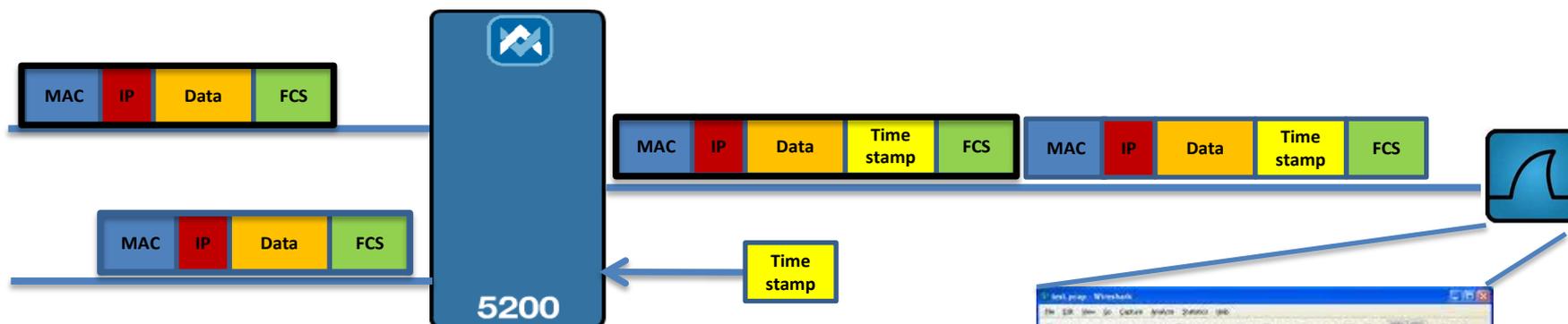
When aggregating multiple TAPs it is no more possible to identify from which TAP the packet has been forwarded.

## Solution:

By adding a Port TAG to the packet with the Network Monitoring Switch the full visibility is given again.

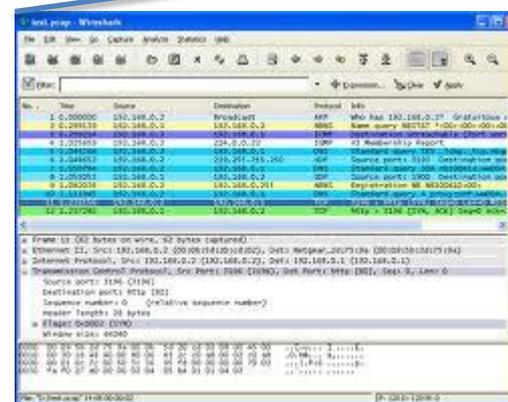
## Problem:

In applications like high frequency trading or routing the monitoring data over a long distance to Wireshark it is of interest when the packet has arrived at the monitoring switch.

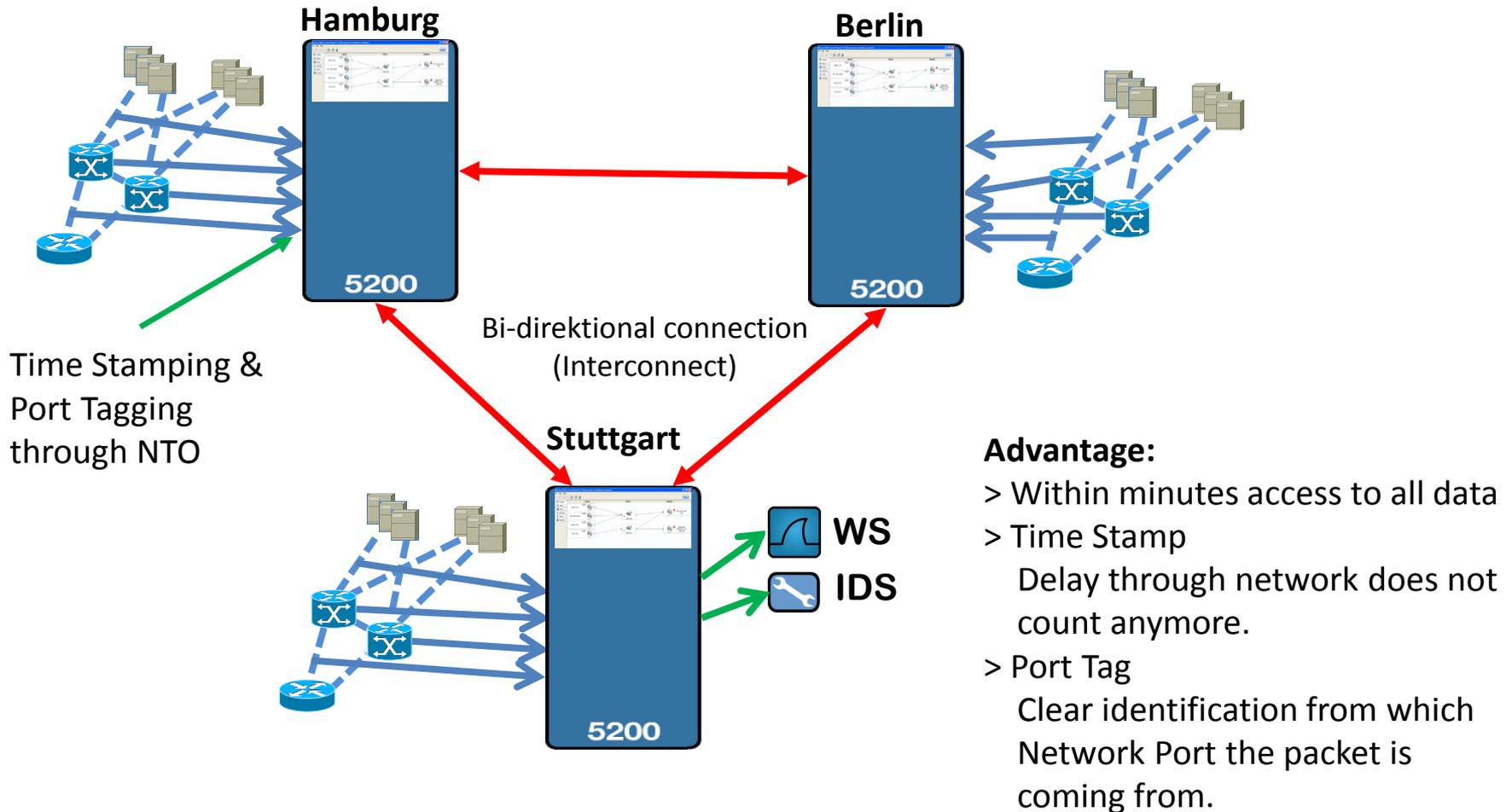


## Solution:

An external Timestamp synchronized over NTP or GPS will provide this information. Wireshark is able decoding this Timestamp.

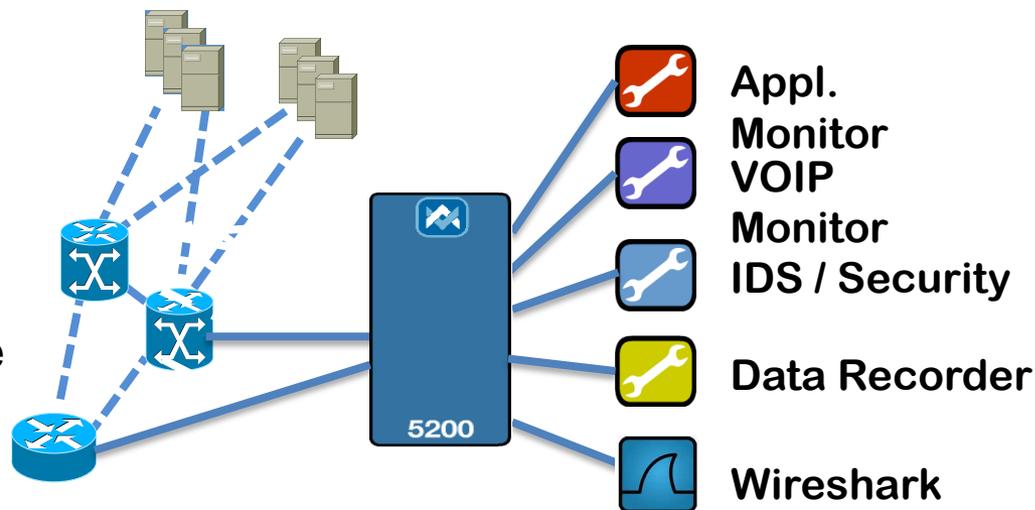


# Independent Monitoring Network



## Problem:

Not enough Monitoring Points are available connecting all required tools at the same time



## Solution:

A Network Monitoring Switch does collect the data from SPAN or/and TAPs Individual Filter settings does provide each tool the data required.

Multi User Access with different access rights protects each departments configuration.

## Monitoring Switches

**High Performance**  
**1/10/40/100G**

**5288**



- Flexible, scalable, high density
- 16 x 40G, 64 x 1/10G or 4x 100G

**Advanced**  
**Functionality**  
**1/10G**

**5236**



- Versatile, robust
- 24 x 10G & 4 x 1G

**Entry**

**5204 NTO**

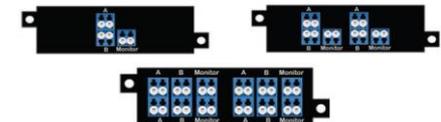


- Copper
- 4x10G + 24x1G

## TAPs

Copper TAPs

Optical TAPs



## Inline Monitoring

Bypass TAPS (1/10G)



# Q & A

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